

Answers to rebidding six carders

1) 1Sp 2) 1Sp (nearly a two opener but not quite) 3) 2Sp

4) 4sP -it's a(n 8 card pre-empt)

5) 3H to show 15-17 and a six bagger 6) 2D only 12-14

7) 2Sp 6----9 8) 3H (10---12)

9) probably all roads would have led to ...4H anyway but you might wonder why responder didn't rebid 3H (with their 10—12) and not the 4H as shown.

No doubt responder added their partner's known 15/16 to their own 10 and getting to 25 decided game had to be bid anyway and there was no need for the *approach bid forcing* bid of 3H.

An alternative auction of 1D-----1H
 1NT -----3H
 3NT/4H

Would be ok by me too.

10) welll.... It aint exactly wrong but its probably a bad tactical move to pass partner in 1NT (a contract which is doomed). A call of 2D (a weak take out) would have been more sporting and better.

11) there are 3 chances :

The 4-4 clubs breaking 3-2 giving us 4 tricks ie 1 extra trick

The 3—4 hearts breaking 3-3 giving us 4 tricks and 1 extra trick

The diamond finesse working giving us 1 extra trick

So you try those chances **MAKING SURE YOU DON'T LOSE THE LEAD.**

Some things bound to work ,,isnt it ?!

(so play 3 rounds of clubs –if that worked u have your contract; if not try the hearts ... again if that worked perfecto. Finally if all else fails fall back on the finesse in diamonds)

12) partner played the LOW discouraging 4 diamonds and THEREFORE doesn't have the Ace diamonds or J diamonds. Time to switch. If you work it out declarer must have ducked and is trying a fast one with AJ7 diamonds. You give declarer a trick they cant get if you carry on with diamonds.

No doubt this is a long (and lonely) road I am travelling on BUT am trying to get you to see that you don't lead (anything!) at trick 2 until you have "consulted" partner's signal. Is anybody there ?

13) Only way to make is to establish dummy's long diamond suit. Win Ace spades. Draw 2 trumps (K + Q) –now play A + K diamonds –then trump a diamond in hand –finally return to dummy's Ace hearts and play 2 x winning diamonds. Easy game.