1) 2NT 4NT Pass 2) 1NT6NT nb responder knows of the magic 33 pts so bids the nT slam 4) 1Sp3Sp 4sp No shortages so 28 ish pts not enough 4) 6Sp					
 5) Pass. Is that feeble do u think? Partner has 16 pts and some spadesbut we have no shortages . If you do bid on a 5D cuebid is best. Give partner this responding hand :- Q32 Q8 KJ5 AKQ109 and even 5Sp might fail. So perhaps the "feeble" pass was right. 					
6) and now 4NT to check on aces. Its the shortages you see boyo that makes all the difference.					
7) oh a DGR - i know how to bid thoseonly bid 4Sp at my second turn					
1S 2D (2 x) 4S					
8) oh a splinter - i know how to bid thosebid my single minor at the 4 level					
1H4D					
9) well you could just bid 4Sp and justify that by saying, well I have shown 16 pts already have confirmed spades are good and have shown a presentable club suit. Really its up to partner now. Quite acceptable. I think the singleton hrt makes the hand too good to (risk) bidding (only) 4Sp though. For me, 4NT is the next call (or a cuebid if you are addicted to making auctions complicated).					
10) you should lead a club. (if you like you can cash the Ace sp and then lead a club BUT a club shift is needed). Why? Well look how many tricks declarer has already got -6 x d + 1 x S + 2 x H = errr 9 . You need partner to have fantastic clubs so lead one. NB declarer has "shown" Ksp + Q sp + J Hrt so may not have any more pts					
11) a diamond. Yes. Not a hrt. Not the K hrt, no. Partner has made a lightner double showing a void and the best guess is that the void is in diamonds. They are going to ruff the diamond lead. OK?					
12) win trick 1; play a small diamond trick 2; if you did that and didnt start drawing trumps then there is hope for you					
13) win Ace hrts trick 1; ace sp trick 2; Ksp trik 3; Q sp trick 4 throwing a heart; Ace clubs trick 5; K clubs trick 6' Q clubs trick 7 throwing a heart; start drawing trumps finally at trick 8					

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