

Answers –ruffing in dummy

- 1) (i) can ruff hearts once
(ii) can draw two rounds of trumps ie there will still be 2 x trumps left for the ruff
Why do we need to leave 2 trumps in dummy (when after all we only need to ruff once ?)
The point is this. We win the Ace Hrts. If we drew 3 x trumps leaving 1 left in dummy. Then we led a heart to create a void in dummy.
The opponent who won the heart might have a trump left that they could lead to remove dummy's last trump.
- 2) (i) can ruff hearts once
(ii) cant draw any rounds of trumps
[same thinking as above – when an opponent takes the lead with a heart they might draw trumps removing dummy's trumps]

Won't explain many more I doubt but the reason will be that anytime we don't draw more trumps than I suggest we are worried the opponents will draw dummy's remaining trumps.

- 3) (i) can ruff hearts twice
(ii) can draw 1 round of trumps
- 4) (i) can ruff hearts three times
(ii) cant draw any trumps
- 5) (i) can ruff hearts once
(ii) cant draw any trumps
- 6) (i) can ruff hearts twice
(ii) can draw 1 trump
- 7) Double. Too strong to do anything else.
OK ? 1SP would be feeble 2Sp is a WEAK jump overcall 1NT=15-17 2NT =unusual no trump. Double is the answer
- 8) 2Sp. Yes you are allowed to support responder with only three cards in a competitive auction if no other bid is clear.
- 8) 1NT-----2C
2D-----3D extended stayman asking for three card majors
- 9) Trick 1) Ace hearts. Trick 2) Ace clubs T3) K clubs T4) Q clubs.

Anything other than that allows declarer to make the contract.