

## Answers homework trump drawing

1) win Ace Hrts and lead J sp    2) win Ace hrts and lead 6 sp to the Q

3) win Ace Hrts (wrong hand to draw trumps ) so play a diamond to the Q.

Now lead 4 sp to the J. Wrong hand again to draw trumps so play club to the J. (This may lose). At any rate will only continue drawing trumps when in declarers hand and will next lead 5 sp to the Q.

4) wrong hand to draw trumps. Lead diamond to the Q and lead Q sp. If that wins ...lead J sp

5) Win Ace hrts. Play Ace sp ; play K sp. Actually I now see ( and better say it before someone else does that yes we will still go off . Anyway that's how to play it.

6)win Ace hrts. Play 3 sp to the J. Next play the Ace sp

7)Ace hrts. Then K sp.

8)Ace Hrts. Then Q sp.

NB in 7) + 8) it was unnecessary to get to the other hand to play weak to strong. Just lead from your own hand when you have a clump of hons like KQJx

9) win Ace hrts-wrong hand to draw trumps-when ...we get to declarers hand we will lead the 4 sp to the Q. But it will take a while. First lead 4 clubs to the J ( may lose) – next time we have the lead , lead 5 clubs to the Q. Then take the spade finesse. Will go 1 off though even so

10)this one might make. Ace hrts; better to lead weak to strong so with 8762----KQ53 Need to lead the 2 to the K. Now getting to declarers hand to lead the 2 sp is a bit long drawn out but you have to try. Play clubs until u can get to declarer's hand *then* lead spades.

11)( i) simple overcall 10-15 pts

( ii) weak jump overcall approx 6-----10 pts

(iii) normal looking take out double –probably 12-----15 pts

(iv) STRONG takeout double 16+ pts (say 16-----19 if you want it defined).

How do we know this take out dble is strong but the one in (iii) was weaker ?

Coz in (iv) the doubler heard partner's suit and then changed the suit to their own

12) 2NT. NB we know partner's protective 1NT is 10—14; so we cant pass ( in case they are 14) and we cant bid 3NT ( in case they are 10); an inbetween call of 2NT caters for all possibilities. Now its up to partner to make the error.

13) Am going for ruffs. Win Ace diamonds and shoot one back. Now if partner can get in they will lead a diamond and I ruff. If partner held the Ace spades this defence will definitely work. And theres nothing better so lets try

