

Answers entries

- 1) we need to ruff of course – I haven't worked it out but would always ruff with the 9 (and not the 3) – later if I need to I can use the 3 to get to dummy's 8 sp.
So Trick 3 ruff with 9 spades ; Trick 4) Ace sp Trick 5) K sp ...Trick 6) 3 sp to the 8sp
Trick 7) lead Q diamonds for a finesse
 - 2) play the 3 clubs from dummy and win with Ace clubs in hand.
Later if needed I can overtake the J clubs with the Q if I need to get to dummy
 - 3) No doubt he played :-
the Ace diamonds from dummy and 2 diamonds from hand
the King diamonds from dummy and 8 diamonds from hand
the Queen diamonds from dummy and 9 diamonds from hand
the 4 diamonds from dummy and 10 diamonds from hand...
- and he cant get back to dummy's diamonds. Simply by playing the 8 diamonds under the Ace (and retaining the 2 diamonds) would have made the contract
- 4) You play the 8 (ie retaining the 4 for use to get back to dummy's 5 id needed)
 - 5) 2Cl stayman or 4NT quantitative ? 4NT is better.
If you start with 2C the auction may become murky later
 - 6) hmmm –I think a firm 4Sp is the call. If you cooperate by bidding 4D as a cuebid partner may leap into the unknown. Better to turn cuebid sequences down when you have a bad hand
 - 7) it's a good hand but are we ever really going to make 6 ? No is my answer. So just bid 4H. If you cuebid 3Sp (or 4C or whatever) , one you are telling the opps what you have and two may incite partner to bid too high.
 - 8) Responder only knows of two hearts in their partner's hand. In bidding 4H they may have arrived in a 5---2 fit. Responders proper bid was 3NT at their second turn.
 - 9) (i) Ace Hearts (ii) J diamonds (iii) 8 clubs