

Homeworkanswers –offcentrecalls

1) © open 2NT [my choice] second best (a) open 1Sp

It is definitely NOT (b) a 2S opener which would need more spades

2) (b) 2NT [my choice] – next best (c) 1H ie open “middle” of three touching suits

3) (a) 1Sp [I like] or (b) Pass - (c) wrong

4) pheeeew well (b) pass is “ right” but prefer (a) 1NT – (c) is nuts

5) 3H seems about right –remember after a t/out double a raise of partners suit can be weaker

6)The dble is a Lightner dble asking for an unusual leadpresumably because partner is going to ruff. Try a diamond

7) such a double of a game call “out of the blue” asks for a lead of dummy’s first bid suit. Which is logical in fact –after all if partner has the tricks and high cards to double why didn’t they overcall earlier ? answer –coz the opponents kept bidding partner’s suit.I made such a double last night ! here was the auction and my hand

	(me)		
N	E	S	W
1S	P	2H	P
3C	P	4H	P
P	Dble		
	AQ976		
	8		
	Q3		
	K8765		

Now ive got ‘em I thought – partner will lead a spade and I have 2 tricks there – and my K clubs will cause problems. Partner led a diamond. Contract made plus 1. Oh well cant win them all.

8) The contract seems to depend on taking the diamond finesse. If the finesse wins you make 12 tricks.

This can be improved upon though if the opponent on your left would lead a diamond. It’s an “ elimination , throw in and endplay “ type. Or if u like u give the opps the lead at the opportune moment such that they will lead something to your benefit.

1) win ace hrts 2)Ace sp 3) K sp 4)Ace cl 5) K cl 6) Q cl

7) J hrts ...which loses.

Now the opps are stuck. If they lead a heart it’s a ruff n discard; if they lead a diamond its straight into our AQ. As I said this is the 100% way to make.

9) play 7 sp trick 1 (b) play 5 sp trick1

These are NOT “two u dos” BUT the “terrible twos”. There are only 3 T/Twos and u need to know them !! Playing low guarantees 1 trick. Playing high could result in no tricks!

