

Answers Bits n pieces

1) 3Sp this shows 17pts 2) 4H showing 19 pts

3) Pass.....15 is not enough to go on. If u had the same hand with 17 then 2NT is reasonable (as u don't want to be in 5 D) and partner may be able to raise to 3NT

4) 4Sp –opener is showing 6 -----5 (and hopefully a good hand !)

5) well ...partner's 1Sp is a weak bid –some will insist it *shewed* only 0-----5 and some may say will it could be a bit more (say 6----9) ; really whatever your philosophy u can hardly pass with this lot , so 2Sp it is. Anymore would be too much though.

6)Pass. Partner's 2H is NOT a transfer in a competitive auction

7) a) 3H ie = spades b) Now 3NT (u cant bid 3D as it would show hearts and anyway who would want to bid diamonds anyway)

c) now the best call is 3C Stayman. "What after I have finally mastered transfers I shouldn't use them ?!" No . You will find that 5-4s in the majors over 2NT are better bid with Stayman.

These are all possible auctions with that hand if u start with Stayman :

2NT -----3C	2NT -----3C	2NT-----3C	2NT-----3C
3H -----4H	3S-----4S	3D-----3S	3D-----3S
		4Sp	3NT

If u had started with a transfer to spades there is no sensible way to continue the auction. You will have to guess and may miss a 4-4 hrt fit or play in a 5-2 spade fit

8) K 9) 3 10) Q 11) 3 12) 3! 13) 3! 14) 3! 15) Q

16) partner is describing a six –four shape

NB I didn't make clear in the lesson that (despite the fact that I think both sequences are equally fine although happen to prefer the first), in expert circles the 2nd sequence (showing the 4 card and then the six) is considered a stronger sequence than the 1st. That is to say –experts with a 16 pts 6-4 would bid the 2nd way and with a modest 12pt would bid the 1st way.
Me I do what I want.

17) The 12 trick can come only from a 3-----3 break in spades or a 3-3 break in hearts or a 3-3 break in diamonds . Nowits no good trying each in turn (ie playing A + K + Q sp and then bemoaning your luck when it doesn't work) then trying the same in hearts.

The ONLY safe way to play the hand is to win at trick 1 and then play a low diamond from both hands. Give 'em their trick. After that you can try the various AKQs and AKs to see if any suit broke 3----3.

