

## Answers - strong overcalls

- 1) a) not this one –the doubler seems content with partners choice of 2C  
b) not this one –the doubler seems VERY content with partners choice of 2C  
c) THIS one –the doubler changed the suit after they heard partner's choice of 2C
- 2) a) NO ! 1Sp is the call  
b) very good –to strong to overcall 1Sp  
c)NO ! 1NT is the call (15-17 and a stop in the opponents suit )
- 3) well ...West should realise partner has 16+ pts and 5+ spades. Certainly 3Sp should be bid and probably 4Spades.
- 4) (i) 5 sp  
(ii) 6 sp  
(iii) Q sp
- 4) [ again ]you should lead a spade back. But but ..would it be so wrong to at least cash the Ace hrts ? Yes. Awful.  
Don't do declarers work for them –their job is ( no doubt) to establish a heart at some point , yours is to “get partner's spades “going” “
- 5) (i) 1Sp (ii) 3H (iii) 3NT
- 5) (i) the barrack room lawyers will complain that we already have 10 tricks- so ? cant we try and make 11 ?  
Heres how – win Ace hrts. Then lead a small heart to create a void in dummy.  
Then when you can , trump a heart in dummy. NB DON'T draw trumps until u have done the above.  
  
(ii)this time establish the long suit by ruffing. Heres how  
Ace hrts –Ace diamonds ; King diamonds; ruff a diamond ; now draw trumps (ending in dummy); play winning diamonds  
  
(iii) establish long suit by force  
Ace hearts; Ace diamonds; King diamonds; 5 diamonds ...loses; win King hearts;  
Ace clubs play 2 winning diamonds  
  
(iv) establish long suit by force BUT .... Also wait when weak.  
1) Don't play ace hrts 2) Don't play Ace hrts 3) win Ace hrts  
4) Ace diamonds;5) King diamonds; 6)5 diamonds ...loses; 7); (HOPEFULLY) the opponents lead a club or spade and you win and make 2 extra diamonds.

